

USN

--	--	--	--	--	--	--	--	--	--	--	--

22MCA15

First Semester MCA Degree Examination, Jan./Feb. 2023 Design and Analysis of Algorithms

Time: 3 hrs.

Max. Marks: 100

*Note: 1. Answer any FIVE full questions, choosing ONE full question from each module.
2. M : Marks, L: Bloom's level, C: Course outcomes.*

Module – 1			M	L	C
Q.1	a.	Define algorithm. Illustrate the characteristics of an algorithm.	06	L1	CO1
	b.	List and explain the different problem types of an algorithm.	04	L1	CO1
	c.	Explain asymptotic notations, with a diagram and explain with an example.	10	L2	CO1
OR					
Q.2	a.	Design a general plan for analyzing the non recursive algorithm. Design an algorithm for element uniqueness in an array. Obtain its time complexity.	12	L3	CO2
	b.	List and explain the fundamental data structures with definition and examples.	08	L1	CO2
Module – 2					
Q.3	a.	Design a binary search algorithm and derive its time complexity and apply the same to search an element "42" from the given elements. 3, 14, 27, 31, 40, 42, 55, 66	12	L3	CO2
	b.	Sort the following elements using Quick Sort. Show only 1 st partition. 50, 30, 10, 90, 60, 40, 35, 62	08	L3	CO2
OR					
Q.4	a.	Define Topological Sorting. Obtain the topological ordering of elements using DFS and Source Removal Method, for the following graph Fig.Q4(a): <div style="text-align: center;"> <pre> graph LR a((a)) --> b((b)) c((c)) --> d((d)) b --> d b --> e((e)) c --> e d --> e e --> f((f)) e --> g((g)) </pre> <p style="text-align: center;">Fig.Q4(a)</p> </div>	10	L3	CO2
	b.	Define Heap. Explain different types of heap. Sort the following elements using heap sort technique by creating bottom-up max heap tree. 26, 14, 18, 42, 6, 9, 38	10	L3	CO1
Module – 3					
Q.5	a.	Consider the following jobs with their profits and deadlines. Find the executing job sequence using greedy to obtain max profit. $\langle p_1, p_2, p_3, p_4, p_5, p_6 \rangle = \langle 23, 45, 6, 18, 60, 5 \rangle$ $\langle d_1, d_2, d_3, d_4, d_5, d_6 \rangle = \langle 3, 2, 1, 4, 2, 1 \rangle$	10	L3	CO2

b. Apply Kruskal algorithm to find Minimum Spanning tree for the below graph, Fig.Q5(b).

10 L3 CO3

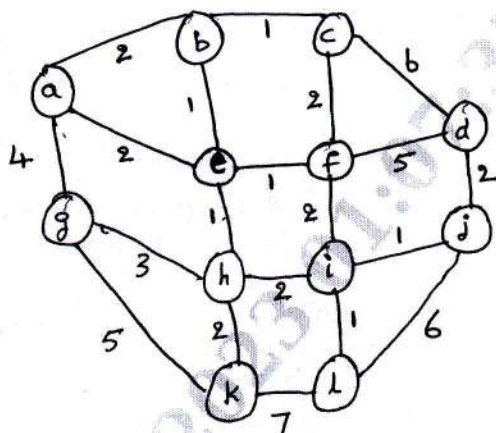


Fig.Q5(b)

OR

Q.6 a. Find the shortest path from the vertex "d" to all other vertices for the below graph, Fig.Q6(a).

10 L3 CO2

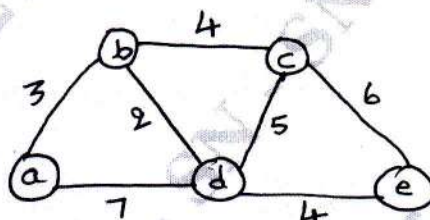


Fig.Q6(a)

b. Construct a Huffman code for the following data:

10 L3 CO2

Character	A	B	C	D	-
Prob	0.35	0.1	0.2	0.2	0.15

Find: (i) Huffman tree (ii) Decode the string "1001101101001101"

Module - 4

Q.7 a. Apply Forward approach Multistage graph technique to find shortest path from S to t.

10 L3 CO3

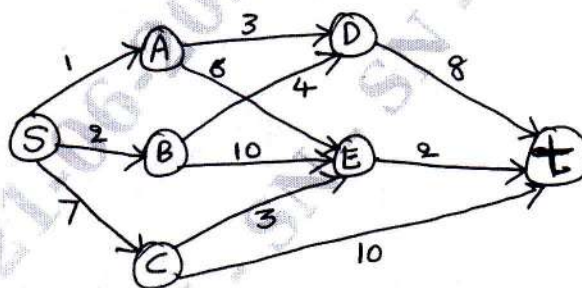


Fig.Q7(a)

b. Find all pair shortest path for the below graph, Fig.Q7(b).

10 L3 CO2

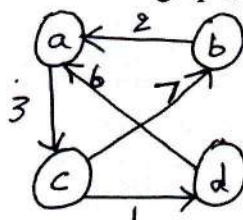


Fig.Q7(b)

OR

Q.8	a.	Applying dynamic programming, find the optimal solution for the instance given below, with knapsack capacity $W = 5$.	10	L3	CO3													
			<table border="1"> <thead> <tr> <th>Item</th> <th>Weight</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>2</td> <td>\$12</td> </tr> <tr> <td>2</td> <td>1</td> <td>\$10</td> </tr> <tr> <td>3</td> <td>3</td> <td>\$20</td> </tr> <tr> <td>4</td> <td>2</td> <td>\$15</td> </tr> </tbody> </table>	Item	Weight	Value	1	2	\$12	2	1	\$10	3	3	\$20	4	2	\$15
Item	Weight	Value																
1	2	\$12																
2	1	\$10																
3	3	\$20																
4	2	\$15																

b.	Why we need Bellman-Ford algorithm? Apply the same to find the shortest path for the graph.	10	L3	CO3
----	---	----	----	-----

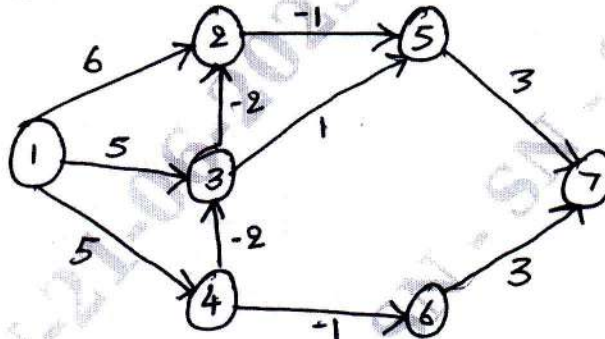


Fig.Q8(b)

Module - 5

Q.9	a.	Define Backtracking. Find the solution space tree for 4-queens problem.	10	L2	CO1
	b.	Find the subset from the given set with $d = 15$, $s = \{3, 7, 5, 6\}$ by constructing a state space tree.	10	L3	CO2

OR

Q.10	a.	Solve the assignment problem using branch and bound technique.	10	L3	CO3																							
			<table border="1"> <thead> <tr> <th></th> <th>d_1</th> <th>d_2</th> <th>d_3</th> <th>d_4</th> </tr> </thead> <tbody> <tr> <td>p_1</td> <td>9</td> <td>2</td> <td>7</td> <td>8</td> </tr> <tr> <td>p_2</td> <td>6</td> <td>4</td> <td>3</td> <td>7</td> </tr> <tr> <td>p_3</td> <td>5</td> <td>8</td> <td>1</td> <td>8</td> </tr> <tr> <td>p_4</td> <td>7</td> <td>6</td> <td>9</td> <td>4</td> </tr> </tbody> </table>		d_1	d_2	d_3	d_4	p_1	9	2	7	8	p_2	6	4	3	7	p_3	5	8	1	8	p_4	7	6	9	4
	d_1	d_2	d_3	d_4																								
p_1	9	2	7	8																								
p_2	6	4	3	7																								
p_3	5	8	1	8																								
p_4	7	6	9	4																								

b.	Solve the following travelling salesman problem using branch and bound technique by using the constraint "Visit City "b" before "c" ".	10	L3	CO3
----	--	----	----	-----

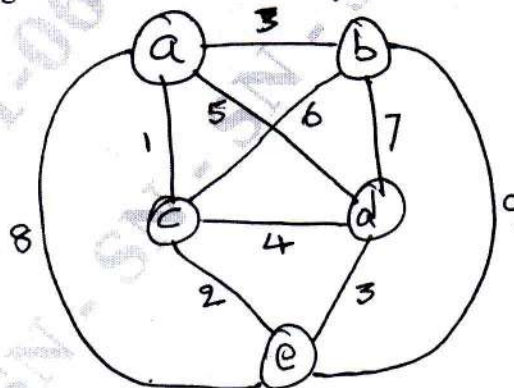


Fig.Q10(b)
